

① Jack hunting (pig) physical changes

③ Jack/Ralph argue: hunt vs. shelter

⑤ Simon helps littluns get fruit

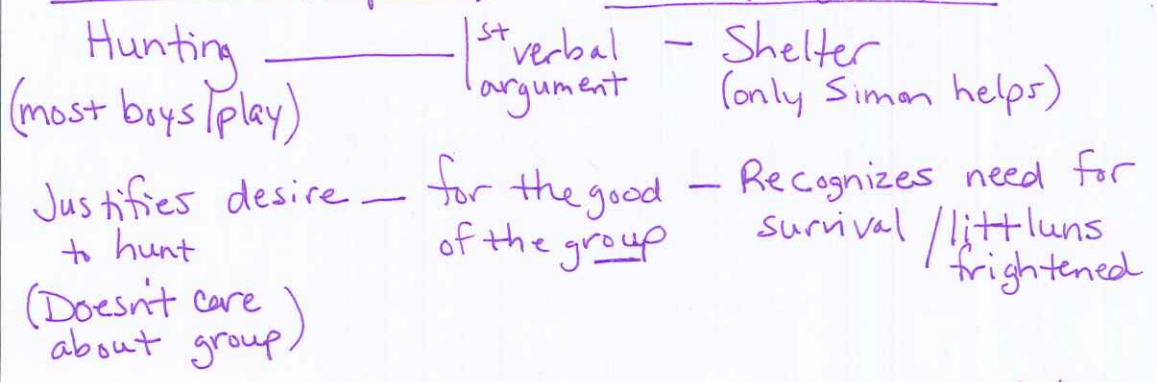
② Ralph/Simon build shelter

④ Simon disappears (gone to bathe, etc.)

⑥ Simon goes to special place alone

Jack (Represents Savage - more primal)

Ralph (Represents Civil - order)



Civilization vs. Savagery

- Connected to Civilization
- 1. Re-create civilization on island
 - Huts (shelter)
 - Bathe
 - Eat
 - Yet... becoming independent culture
- 2. Create own language
 - little ones = "littluns"
 - Sam and Eric = "Samneric"

- helps to build shelter
- helps littluns - doesn't torment like others
- has basic connection with nature

* Represents another quality: natural goodness not taught by society *

BUT...

Ideas of goodness come from external civilization - The longer they are away from society, this goodness/morality starts to fade.